



Northland Pines 3v3 Tournament

Please contact Gary Muench for tournament information.

Gary Muench

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Date: Saturday, November 3rd, 2018 **Location:** Northland Pines High School

Time: 9:00 am **Age:** Grades 3-8 **Gender:** Boys & Girls (No co-ed teams)

Divisions: GIRLS: Grades 3rd/4th, Grades 5th/6th, Grades 7th/8th

BOYS: Grades 3rd/4th, Grades 5th/6th, and Grade 7th/8th

Children can play up a division from their grade, but not down.

Games: Minimum of 3 games guaranteed

Scoring: First team to 15 points wins: must win by two points (scoring by 1's and 2's) or the team with the lead after 20 minutes

Roster: Maximum of 5 players per Team

Registration: \$50 Per Team

Deadline: October 27, 2017

🏆 **Championship Awards**

🏪 **Concessions will be available**

🏆 **Skills Challenges including 3 point shootout, free throws, and dribbling/Lay-up timed event. (\$3 per event) - FREE T-Shirt for kids participating in two or more Skills Challenges.**

🏆 **Admission \$2 per Adult, \$1 for Children (players don't pay admissions)**

Please fill out the information below.

Team Name: _____ **Phone:** _____

Division: (Circle One)	Girls 3 rd /4 th	Girls 5 th /6 th	Girls 7 th /8 th
	Boys 3 rd /4 th	Boys 5 th /6 th	Boys 7 th /8 th

Contact Person: _____ **Email:** _____

Contact's Address: _____ **City:** _____ **State:** _____ **Zip:** _____

Roster: 1 _____ **2** _____

3 _____ **4** _____

5 _____

\$50 fee must accompany application

Send checks to: NPBA, c/o Gary Muench, 1397 Shields Road, Saint Germain, WI 54558

Make checks payable to: Northland Pines Basketball Association (N.P.B.A.)



3v3 Tournament Rules

*Coaches or team captains should attend rules meeting
at 8:50am at center of court 1 with the Refs.*

To start the Game:

- Game will be started by the flip of the coin, to see who gets the ball first.
- Each team must start the game with 3 players.
- Teams must be at their court 10 minutes before their scheduled game time.
- **Game balls will be provided; teams wanting to practice need to provide their own balls.**
- The 7th/8th Grade boys will use a 29" ball, everyone else will use a 28.5.

Game Timing and Scoring:

- Each basket will count as 1 point for a regular two point shot, and 2 points for a three point shot. (No 3 point shots for 3rd and 4th Grade)
- Games other than 7th/8th boys/girls will go to 15 points win by 2 or 20 minutes, whichever comes first. 7th/8th boys & girls will go to 20 points win by 2 or 20 mins, whichever comes first.
- If 20 minutes is reached, the team with the lead will be declared the winner.
- If tied after 20 minutes, each player on each team will shoot 1 Free Throw per player. The team that makes the most Free Throws will be declared the winner. If after every player on each team shoots one Free Throw there is a tie, the process will be repeated. If tied again, a Sudden Death Shootout alternating shooters will commence until there is a winner. NOTE: If one team has more players than the other, the team with more players will pick who will shoot matching the number of players on the other team.
- Free Throws will be awarded on Shooting Fouls only. On a 2 shot foul one free throw will be awarded and a 3 point shot foul, 2 shots will be awarded. If player shoots from the Free Throw line, made basket will be worth 1 point. Play it like a normal free throw for rebounding. If the offensive team gets the ball they can put it back up. Defense needs to take the ball behind the three point line. In the 5th/6th and 7th/8th shooter has the option to shoot from the Top of the Key behind the 3-point line. This will count as 2 points, but if shooter misses ball will automatically be awarded to the non-shooting team.
- The Free Throw line for 3rd/4th will be put at 12' mark...there will be no option to shoot a free throw worth two points.

Game Rules:

- Substitutions can only be made on a dead ball (Before ball gets checked in).
- All jump balls go to the defense.
- ***There will be no dribble or shooting to get the possession started***, you must pass the ball in. Defender on the player inbound the ball must be 3 feet away at all times. Teams have 10 seconds to throw the ball in.
- After 6 team fouls, teams are in the bonus. Fouls 7, 8 & 9 give the fouled player 1 free throw. Fouls 10 and greater give the fouled player 2 free throws
- **To start a possession on a made basket, ball must be checked in (nicely) at the top-of-the-key** and player and ball must be behind the 3-point line. If defensive team gets ball they must get both feet and ball behind the 3-point line (anywhere behind the line on the court) in order to score on Offense. Ball does not have to be checked in.
- **Only time ball has to be checked-in is on a made basket or dead ball. All out of bounds are checked in up top.**
- Each team will get one-30 second time out per 20-minute game and can only be called when own team has possession of ball, during dead ball, or before a check-in situation.
- The clock will run continually, even during dead balls and free throws. If a player is fouled where that player would be allowed a free throw(s) with time on the clock but time runs out before the free throw is taken, the free throw(s) will be allowed to be shot with no time left on the clock. NOTE: If a team that has the lead attempts to stall by unsportsmanlike means (i.e. throwing the ball out of bounds, taking excessive time in a substitution), the ref will have the option to call a turn-over for the first case of this behavior and assess a technical foul for any future cases.
- **Technical fouls:** The opposing team will be awarded 2 points and the ball and can be assessed on a Coach, Players, Parents of the team, and/or spectators.
- **Referee's Decisions are Final**